



Lucas Mouette

Computer Science & Design Student

Creative Computer Science & Design student seeking opportunities in UI/UX Design, Product Management, or Project Management. Passionate about creating meaningful digital experiences that combine user needs, strategic thinking, and strong design principles. Front-end and full-stack development complement my profile as a technical foundation.



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Munich, Germany



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SKILLS

Stakeholder Communication

Cross-functional Collaboration

Structured Problem Solving

User-Centered Thinking

Analytical Thinking

Ownership & Initiative

Adaptability in Dynamic Environments

Attention to Detail



TECHNICAL SKILLS

Programming & Frontend

React, Next.js, TypeScript, JavaScript, HTML, CSS, TailwindCSS

Design

Figma, Adobe Creative Cloud

Additional

Python, REST API Integration, AI

CMS & Tools

Storyblok, Git, JIRA



LANGUAGES

French

Native Proficiency

German

Native Proficiency

English

Full Professional Proficiency



EXPERIENCE

Working Student - Content Migration

Virtual Identity

01/2026 - 03/2026

Munich, Germany

Achievements/Tasks

- Migrated website content from legacy CMS to Storyblok
- Structured and maintained modular content components within Storyblok
- Collaborated with design and development teams to ensure consistent UI implementation
- Optimised content structure for scalability, maintainability, and improved editorial workflows
- Supported quality assurance and testing before deployment

Intern - Digitalisation in Production & Logistics

BMW Group

07/2025 - 01/2026

Munich, Germany

Achievements/Tasks

- Designed, facilitated, and evaluated AI and innovation workshops using the Double Diamond framework
- Defined strategic product goals for 2026 in collaboration with stakeholders
- Led user-centered app redesign for innovation event management, from requirements analysis to MVP development and iterative improvement based on user feedback
- Planned and executed system tests for IT releases, managed and tracked test cases in JIRA, and collaborated closely with IT for issue resolution
- Conducted and analysed user interviews to evaluate and optimise a new digital training process
- Contributed to the production and editing of an AI-supported promotional video presenting departmental products and services



EXPERIENCE

UI / UX Design, AI Tools & Development

University of Applied Sciences

07/2025 - 09/2025

Munich, Germany

Achievements/Tasks

- Designed and prototyped a web platform in Figma for hosting AI models for students and faculty
- Aligned design concepts with stakeholders and incorporated structured feedback into iterative improvements
- Translated approved designs into a fully functional web application
- Implemented and deployed AI model integrations for university-wide access
- Ensured usability, clarity, and scalability of the platform for academic use

Technology & Merchandising Pro

Apple

09/2018 - 07/2025

Munich, Germany

Achievements/Tasks

- Supporting Apple vision for excellence through ongoing training of team members to stay up to date on all evolving strategies.
- Responsible for organising new products overnights through planning, imaging, and leading teams in confidentiality from arrival of products to opening for customers.
- Supporting Apple vision for excellence through ongoing training of team members to stay up to date on all evolving strategies.

NSO IS&T Retail Mentor

Apple

05/2021 - 07/2025

Munich, Germany

Achievements/Tasks

- Support for NSO (New Store Opening) and store refreshes before and after project disclosure
- Increasing awareness of internal systems and priorities with tools, services, and support
- Continuous search for new ideas to improve all technologies in collaboration with internal teams
- Maintaining awareness of Apple's security standards throughout the year

Specialist

Apple

10/2016 - 09/2018

Munich, Germany

Achievements/Tasks

- Providing premium customer service by helping picking right product, service and solution.
- Part of the Merchandising Team from the beginning and disclosed on early stage on every NPI.
- Merchandising and Technology Lead since September 2017 - trusted with leading the pilot Merchandising and Technology team.

Sales & Standleitung

Fun & Run Catering UG

03/2015 - 09/2016

Munich, Germany

Achievements/Tasks

- Led a food and beverage kiosk team at large-scale events at Audi Dome and Allianz Arena
- Managed daily cash handling and financial reconciliation
- Coordinated team schedules and ensured smooth operational workflows
- Maintained high service quality in fast-paced, high-volume environments



EDUCATION

Computer Science & Design (Bachelor of Science)

Munich University of Applied Sciences (HM)

09/2023 - Present

Munich, Germany

State-certified Translator & Interpreter

International University SDI Munich

09/2013 - 07/2017

Munich, Germany